

The UX designer collaborates with a variety of internal and external teams to design solutions that meet strategic business objectives while also creating a useful, intuitive, and memorable experience for the users of our clients' products.

Candidates will illustrate an ability to apply strategic thinking to all design work, and possess a keen understanding of interaction design patterns and trends.

The role requires excellent communication skills, someone who can inspire developers and technical architects with their vision and someone self-motivated to see projects through to completion.

Our offices are headquartered in Dublin, but we are happy for the successful candidate to be based anywhere on the island of Ireland.

Requirements

- A minimum of 2 years' experience as a UX designer, information architect, product designer, visual designer, interaction designer, user interface designer, or similar role.
- End-to-end design of large-scale projects for heavily used applications (e.g., Customer Service tools, Enterprise / Productivity software, etc.)
- Experience creating wireframes, low-fidelity and high-fidelity interactive prototypes using standard tools of the design trade (e.g: Figma, Sketch, Axure, Photoshop)
- Proven knowledge of design trends, patterns, usability, and best practises.
- Proven capability to work on multidisciplinary project teams
- A qualification in design, human-computer interaction, cognitive science, human factors or related fields.

Responsibilities

- **Collaborate** - Work closely with a team of stakeholders, business systems analysts, developers, and designers to guide UX design from the start to finish of a project.
- **Design** – Create meaningful UX deliverables such as storyboards, wireframes, prototypes, UI designs, and presentations that help the team to understand what to build.
- **Iterate** – Revise and improve design based on user testing and client feedback. Interpret quantitative and qualitative data analysis to understand design problems and suggest solutions.
- **Distribute** - Ensure that internal and external teams maintain a design consistency across product suites through the use of living styleguides.

How to Apply

Please send CV and salary expectations to Seán Murphy jobs@xwerx.com

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